



OHIO HUNTER INJURY INCIDENT REPORT FOR 2007

Once again, hunting in Ohio was one of the safest outdoor recreational activities in which to participate. The annual hunter injury incident report indicates that 99.99% of Ohio's hunters experienced safe and enjoyable hunting in 2007. Only 1 out of every 16,667 hunters was injured in a hunting related shooting incident. This figure does not take into account the total number of hunting hours that sportsmen spent pursuing wild game in the state. This report includes injuries caused by a hunting implement while in the act of hunting. Statistics on injuries from falls, heart attacks, hypothermia, and other risk factors are not required to be reported to a law enforcement agency and therefore are not reported here.

Total Incidents 2007 = 30

Fatal	1 = 3% of total
Non-fatal	29 = 97% of total
Self-inflicted	14 = 47% of total
Not self-inflicted	16 = 53% of total

INTENTIONAL DISCHARGE - 18

Victim covered by shooter swinging on game	5
Victim out of sight of shooter	4
Failure to identify target	4
Failure to check beyond target	2
Faulty equipment	1
Ricochet	1
Other	1

ACCIDENTAL DISCHARGE - 12

Hammer/Trigger caught on object	3
Unknown	3
Careless handling of firearm	2
Shooter stumbled and fell	2
Firearm fell from an insecure rest	1
Dropped firearm	1

Total Incidents 2006 = 31

Fatal	3 = 10% of total
Non-fatal	28 = 90% of total
Self-inflicted	10 = 32% of total
Not self-inflicted	21 = 68% of total

Type of Hunting Arm Involved

Shotgun	24
Muzzleloader	2
Rifle	2
Crossbow	1
Handgun	1

Species Being Hunted

Deer - Gun seasons (includes youth)	15
Rabbit/Pheasant/Quail	4
Squirrel	3
Dove	2
Deer - Archery season	1
Deer - Statewide muzzleloader	1
Waterfowl	1
Fall Turkey	1
Spring Turkey	1
Raccoon	1

Shooter Legally Hunting

Yes	- 23 = 77% of total
No	- 7 = 23% of total

Age of Shooter

19 and under	7
20 - 29	5
30 - 39	6
40 or Over	12

2007 HUNTING FATALITIES

Date	County	Self-Inflicted	Shooter's Age	Game Hunted	Implement Used	Cause
11/26	Coshocton	Yes	64	Deer	Handgun	Unknown